# Principled Assessment of Population Structure in Models of Language Change

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#### Outline

- Frameworks for Population-Level Change
- Description of our Framework
- Population Size and Assumptions about the Grammar
- Realistic Networks and the Path of Change

# **Modeling Population-Level Change**



• We have lots of data on historical change and change in progress - evidence

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It would be nice to test cause an effect directly.

#### Simulation provides that outlet.

A useful tool in computational biology, epidemiology, computational social sciences, etc.

- **1. Concrete Frameworks**
- 2. Network Frameworks
- 3. Algebraic Frameworks

#### **1. Concrete Frameworks**

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- e.g., Harrison et al. 2002, Satterfield 2001, Schulze et al. 2008, Stanford & Kenny 2013
- + Gradient interaction probability for free
- + Diffusion is straightforward
- Not a lot of control over the network
- Thousands of degrees of freedom -> should run many many times -> slow
- Unclear how to include a learning model

- **1. Concrete Frameworks**
- 2. Network Frameworks
  - Speakers are nodes in a graph, edges are possibility of interaction
  - e.g., Baxter et al. 2006, Baxter et al. 2009, Blythe & Croft 2012, Fagyal et al. 2010, Minett & Wang 2008, Kauhanen 2016

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  - e.g., Baxter et al. 2006, Baxter et al. 2009, Blythe & Croft 2012, Fagyal et al. 2010, Minett & Wang 2008, Kauhanen 2016
  - + Much more control over network structure
  - + Easy to model concepts from the sociolinguistic lit. (e.g., Milroy & Milroy)
  - Nodes only interact with immediate neighbors -> slow and less realistic?
  - Practically implemented as random interactions between neighbors -> same problem as #1

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  - Expected outcome of interactions in a perfectly mixed population is calculated analytically
  - Abrams & Stroganz 2003, Baxter et al. 2006, Minett & Wang 2008, Niyogi & Berwick 1997, Niyogi & Berwick 2009

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  - Expected outcome of interactions in a perfectly mixed population is calculated analytically
  - Abrams & Stroganz 2003, Baxter et al. 2006, Minett & Wang 2008, Niyogi & Berwick 1997, Niyogi & Berwick 2009
  - + Less reliance on random processes -> faster and more direct
  - + Clear how to insert learning models into the framework
  - No network structure! Always implemented over perfectly mixed populations

# **Our Framework**



#### **Best of Both Worlds**

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  - Models language change in social structures

#### **Vocabulary for this Talk**

**Different research traditions, Different vocabularies** 

L: That which is transmitted

Language ≈ Variety ≈ \*Lect ≈ E-Language

G: That which generates/describes/distinguishes L That which is learned/influenced by L Grammar ≈ Variant ≈ I-Language

#### The Model

Language change is a two step loop

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Our model alternates applying a propagation function and an acquisition function

**Formal Description** 

# [REDACTED]

#### **Network Structure**

#### • Nodes

- How many people are there? (*n*)
- How are people clustered? Socially or geographically?
- Do people migrate?



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- Are interactions bidirectional?
- Are interactions equal? By likelihood, frequency, or social valuation?
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#### Replacement

- Are we modeling large scale (generations) or small scale (older/younger siblings) change?
- Do people die a lot? Does the network grow or shrink?



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- And produces a sample of Li



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Simplifying the calculation,

Someone at node 1 hears 6-parts L2, 1-part L3, and 5-parts L4



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- Many learning models can be slotted in
  - trigger-based learner (Gibson & Wexler 1994)
  - Variational learner (Yang 2000)
  - Anything that operates on probabilities...

# **Population Size and Grammars**



# Background

- Simulations typically run with a few hundred agents
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- Martha's Vineyard (Labov 1963)
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  - Summer population largely from New England (cf Massachusetts 5.1mil in 1960)
- Do-Support (Ellegård 1953)
  - Rise of do-support constructions in English 1400-1700
  - Involved millions of individuals

#### When is this a Problem?

- If learners internalize a distribution of grammars (e.g. competing grammars) and the population is (approximately) uniformly mixed, it is *not* a problem
  - Change closely approximates the path followed in infinite populations
  - So small-population models are a useful convenience

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  - Change closely approximates the path followed in infinite populations
  - So small-population models are a useful convenience
- But, if either of the above does not hold, it is a problem (maybe)
  - It becomes impossible to untangle population and learning effects

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- Assume two connected communities
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Rise of G2 in C1 *n* = 200



Red curve Blue curves predicted first 10 trials

1.0



500

1.0



#### **Demonstration: Advantage**

#### • Repeating the previous test but with an advantage

- Single community beginning at 1% innovative grammar
- Learners choose a single grammar probabilistically, weighted toward innovative
- Logistic curve predicted



#### **Demonstration: Advantage**

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#### **Demonstration: Advantage**

- At small *n*, S-curve change cannot arise
- At large n, S-curves become smooth



#### Conclusions

#### • "Innocuous" assumptions may dominate behavior

- Here, choice of population size and single-grammar assumptions
- Conclusions drawable for *n*=200 do not scale to *n*=20,000 or visa-versa
- Slightly different assumptions yield drastically different conclusions
  - Is neutral change well-behaved?
  - Do we expect to see S-curve change?
- Most innovation is meaningless
  - If innovation occurs in a corner of some (small) sub-community, it will probably die off fast

## Complex Networks and S-Curves: The Cot-Caught Merger in New England



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- But it is not an indictment
- Some changes are neatly modeled as single-grammar processes
  - Can represent the loss of distinctions in the grammar
  - E.g., the spread of mergers, e.g., *cot-caught* on the RI/MA border (Johnson 2007)

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- Is it better to be D+ or D-?
- Depends on how many D- are around
- For a *cot-caught* variational learner, D- is better if at least 17% of the input is D-

### **The Problem**

- A variational learner in a near-uniform population fixes at 0% or 100% immediately
- Because the % of distinctionless speakers ≈ % distinctionless input
- If < 17% are distinctionless, *nobody* will learn it
- If > 17% are distinctionless, *everybody* will learn it
- Not what has happened empirically

• A more realistic network!

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  - Tend to consist of many tight clusters loosely connected together
  - Echos of Milroy & Milroy's "strong and weak connections"



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  - Homophily
  - Physical geography
  - **etc.**



r@2011 LinkedIn - Get your network map at inmaps.linkedinlabs.com

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- Large populations are not homogeneous
  - Tend to consist of many tight clusters loosely connected together
  - Echos of Milroy & Milroy's "strong and weak connections"
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  - etc.
- So we consider a loosely connected network of centralized clusters



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- Plus one merged cluster

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- Clusters merges rapidly in succession
- But the community average is an S-curve



# **Properties of Change**

The averaged S-curve slope:

• depends on the grammatical advantage *and* the network



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#### The averaged S-curve slope

- depends on the grammatical advantage *and* the network
- is improved by evolving the network
- is preserved when introduced with a time offset
  - Is compatible with the Constant Rate Effect



#### **Population models and learning models interact**

• They conspire to yield empirical rates of change

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  - Higher slope indicates greater grammar/social advantage -or- more cohesive network
  - Not possible to draw conclusions about a change's advantage by slope alone

- They conspire to yield empirical rates of change
- S-curve change is possible outside competing grammars scenarios
  - Even in small populations
  - Therefore gradual change alone cannot be evidence for competing grammars

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- They conspire to yield empirical rates of change
- S-curve change is possible outside competing grammars scenarios
- Population effects preserve CRE across simultaneous changes with the same advantage
- We have a solution looking for a problem

## **Questions?**

**Code Available Here:** 

github.com/jkodner05/NetworksAndLangChange

Slides Available Here: ling.upenn.edu/~jkodner

## **Extra slides: Maths**



$$\mathbf{P}_{t+1} = \mathbf{B}^{\top} \boldsymbol{\alpha} \left( \mathbf{I} - (1 - \boldsymbol{\alpha}) \mathbf{A} \right)^{-1} \mathbf{H} (\mathbf{H}^{\top} \mathbf{H})^{-1}$$

- A *n* x *n* adjacency matrix
- α jump parameter
- H *n* x c community-membership
- **B** c x g distr. of grammars in comms
- P c x g distr. of grammars in inputs

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Who speaks what in what proportion Who hears what in what proportion

The network graph

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#### • A *n* x *n* adjacency matrix

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- B c x g distr. of grammars in comms
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- Indicates directed weighted edges between speakers in network
- Column stochastic
- Easy to make undirected or unweighted

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- Decides "fluidity" of interactions
- Jump distances follow a geometric distribution
  - Speakers are most likely to intera adjacent speakers
  - But occasionally talk to others far away
- Also implemented with Poisson distribution

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- Indicator matrix
- Defines "community" membership
- More on this later...

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- Distribution of grammars
- According to which community members produce utterances

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- Distribution of grammars
- Heard by learners of each community

#### **Tracking Individuals**

- The model can the average behavior of "communities" rather than individuals
- If c = n, then H is  $n \ge n$ , and the full descriptive detail of the model is available
  - H becomes the identity matrix, and the formula for P can be rewritten

$$\mathbf{P}_{t+1} = \mathbf{B}^{\top} \boldsymbol{\alpha} \left( \mathbf{I} - (1 - \boldsymbol{\alpha}) \mathbf{A} \right)^{-1}$$

#### **Tracking Communities**

- If fine-grain detail is unnecessary, tracking community averages provides substantial computational speedup when *c* << *n*
- If each community is internally uniform, n x n A admits a c x c equitable-partition A<sup>π</sup>
- Yielding a more efficient but equivalent update formula for P

$$\mathbf{A}^{\boldsymbol{\pi}} = (\mathbf{H}^{\top}\mathbf{H})^{-1}\mathbf{H}^{\top}\mathbf{A}\mathbf{H}$$
$$\mathbf{P}_{t+1} = \boldsymbol{\alpha}\mathbf{B}^{\top}\mathbf{H}(\mathbf{I} - (1 - \boldsymbol{\alpha})\mathbf{A}^{\boldsymbol{\pi}})^{-1}(\mathbf{H}^{\top}\mathbf{H})^{-1}$$

Anecdotally, I can run n = 20,000 nets on my laptop with A<sup>TT</sup> about as fast as n = 2,000 net with A

#### **Transmission**

- Dependent on the learning model
- Our implementation is modular, so many learning models can be slotted in
  - e.g., trigger-based learner (Gibson & Wexler 1994)
  - Variational learner (Yang 2000)

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- Our implementation is modular, so many learning models can be slotted in
  - e.g., trigger-based learner (Gibson & Wexler 1994)
  - Variational learner (Yang 2000)
- Let L be the distribution of grammars internalized by a learner who heard P
  - L is a matrix consisting of g vectors  $l_1, l_2, ... l_g$
- Define *g* transition matrices  $T_1, T_2, ..., T_g$ , one for each potential target grammar

$$\mathbf{l}_i = \text{dominant eigenvector of } \sum_{j=1}^g \mathbf{P}_{t+1;j,i} \mathbf{T}_j$$

#### **Transmission and Grammatical Advantage**

- If L = P, learners internalize variants at the rate they hear them
  - This yields neutral change
- Otherwise, learners choose variants in a way that biases some over others
  - Some variants have an advantage over others
  - This yields S-curve change in perfectly mixed populations

- Let there be two languages L<sub>1</sub> and L<sub>2</sub>, the extensions of g<sub>1</sub> and g<sub>2</sub>, produced with probabilities P<sub>1</sub> and P<sub>2</sub>.
- $\mathbf{a} = \mathbf{P}_1[\mathbf{L}_1 \text{ union } \mathbf{L}_2]$   $\mathbf{1} \mathbf{a} = \mathbf{P}_1[\mathbf{L}_1 \setminus \mathbf{L}_2]$
- $\mathbf{b} = \mathbf{P}_2[\mathbf{L}_1 \text{ union } \mathbf{L}_2]$   $\mathbf{1} \mathbf{b} = \mathbf{P}_2[\mathbf{L}_2 \setminus \mathbf{L}_1]$

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- $\mathbf{b} = \mathbf{P}_2[\mathbf{L}_1 \text{ union } \mathbf{L}_2]$   $\mathbf{1} \mathbf{b} = \mathbf{P}_2[\mathbf{L}_2 \setminus \mathbf{L}_1]$
- Let T<sub>1</sub> and T<sub>2</sub> be transition matrices assuming g<sub>1</sub> and g<sub>2</sub> are the target grammars respectively
- $T_1 = [1 \ 0 ; 1-a \ a] \quad T_2 = [b \ 1-b ; 0 \ 1]$

**T1** =  $\begin{bmatrix} 1 & 0 \\ & 1 - a & a \end{bmatrix}$ **T2** =  $\begin{bmatrix} b & 1 - b \\ & 0 & 1 \end{bmatrix}$  • If the target grammar is g1, then in the limit...

T1 = 1 0 1-a a T2 = b 1-b 0 1

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- If the target grammar is g1, then in the limit...
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    g1 will always remain in g1
  - Learners who initially hypothesize g2 will remain at g2 with probability a
  - Or switch to g1 with probability
    1-a

# Extra Slides: NCS in the St. Louis Corridor



#### Not all Change is Ideal

- An empirical fact
- Some change does not reach completion
- So it is obviously not S-shaped

- Dialect region within US Midlands between Chicago and St. Louis
- But has features from the Inland North
  - Northern Cities Shift (NCS)
  - $\circ$  Has advanced and retreated



• NCS entered the Corridor via Route 66 during the Great Depression



Friedman 2014

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- Path of change is different On-Route and Off-Route
  - NCS peaks first On-Route
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#### **On-Route**

#### **Off-Route**



Friedman 2014

- NCS entered the Corridor via Route 66 during the Great Depression
- Path of change is different On-Route and Off-Route
  - NCS peaks first On-Route
  - NCS peaks higher On-Route
- Typical of two-compartment systems



#### Modelling the Corridor: Network Structure

#### **Community Types:**

- Midlands (1; "background")
- Chicago (1)
- **On-Route** (19)
- Off-Route (19)


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### **Connections:**

- Midlands to all On-Route and Off-Route
- Chicago to all On-Route
- On-Route to two adjacent On-Route
- On-Route to one adjacent Off-Route
- Off-Route to one adjacent Off-Route



• Vary a single parameter: Direction of movement to On-Route communities

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- It would be too "easy" if we could vary multiple parameters
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  - Strength of connections between On-Route and Off-Route
  - Strength of connections between On/Off-Route and Chicago/Midlands
  - Advantage of NCS
  - Etc.

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  - **Etc.**
- And the results would be less meaningful

- Vary a single parameter: Direction of movement to On-Route communities
- Tests Great Depression hypothesis

Stage 1 - 5 iterations

No movement (speaker interaction only)

#### Stage 2 - 20 iterations

2% movement from Chicago to On-Route "Great Depression"

#### **Stage 3 - 75 iterations**

2% movement from Midlands to On-Route "Post-Depression"

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- Community Variable Distributions:
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  - On/Off-Route begins 100% NCS- but is allowed to vary
- Tested as neutral, slightly advantaged, and heavily advantaged change

## **Results: Neutral Change**

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- A classic two-compartment pattern arises
- NCS peaks higher and earlier On-Route than Off-Route
- NCS continues to increase
  Off-Route even after On-Route
  population movements are
  reversed



# **Results: Advantaged Change**

- Advantaged change resists being "tamped down" Off-Route
  - NCS recedes given a slight advantage
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- Exists some threshold above which indirect action On-Route is insufficient
- Can be solved with additional model parameters
  - Rate of movement Off-Route
  - The advantage itself
  - etc.





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### **Population models and learning models interact!**

- Assumptions must be carefully considered when modelling change
  - Under what assumptions are results generalizable?
- Attested paths of change are governed by these interactions
  - Sometimes explicitly e.g., the St. Louis Corridor
  - Sometimes implicitly e.g., New England cot-caught